

# CHANGE THE WORLD



D/F# G Bm G

5 D/F# G Bm G

9 D G/D Bm G<sup>2</sup>

13 D G/D Bm G<sup>2</sup>

17 D G/D Bm G<sup>2</sup>

21 D G/D Bm G<sup>2</sup>

25 Em<sup>7</sup> F#m<sup>7</sup> Bm<sup>7</sup> Asus<sup>4</sup> G<sup>2</sup>

29 Em<sup>7</sup> F#m<sup>7</sup> G<sup>2</sup> Asus<sup>4</sup> A

33 D G<sup>2</sup> Bm<sup>7</sup> G<sup>2</sup>

37 Bm<sup>7</sup> Asus<sup>4</sup> D/F# G Bm

Ev' - ry - one reach - es for heav - en Though we all try to get there through hell

Harm - on - ies left for the mus - ic Guns make their way off the shelf

Close your eyes and set the tab - le While the cup - boards of count - ries lay\_ bare Will we

fin - al - ly see the de - struc - tion Turn our hearts to the love we could share But we

lie to our - selves pre - tend it's O. K. cause the end just - i - fies all the means We

give up and say there's no oth - er way but love con - quers all don't you see We can

Change the world we can Change the world we can

Change the world with love.

42 G D G/D Bm G<sup>2</sup>  
 I - mag - ine a world with no hung - er Could there be a world with - out war? Would we

47 D G/D Bm G<sup>2</sup>  
 one day lay down our weap - ons let love and peace through the door? I -

51 Em<sup>7</sup> F#m<sup>7</sup> Bm<sup>7</sup> Asus<sup>4</sup> G<sup>2</sup>  
 mag - ine one day if we treat - ed them as we like to be treat - ed in turn. The

55 Em<sup>7</sup> F#m<sup>7</sup> G<sup>2</sup> Asus<sup>4</sup> A  
 lion. and the lamb could walk hand in hand and fin - al - ly one day will learn We can

59 D G<sup>2</sup> Bm<sup>7</sup> G<sup>2</sup>  
 Change the world we can Change the world we can

63 Bm<sup>7</sup> Asus<sup>4</sup> 1. D Dsus<sup>4</sup>  
 Change the world with love. we can

67 2. D/F# G Bm G *To Coda*  
 love.

71 D G/D Bm G<sup>2</sup>  
 Hear all the child - ren as they cry out Save them from the toll of death's bell

75 D G/D Bm G<sup>2</sup> G/A A *D.S. al Coda*  
 Ev' - ry - one reach - es for heav - en But we all try to get there through hell. We can

*Coda*  
 80 D